Formmaking controls means under principles defining space producing unity.

preface	topic	activity	object	guidelines	result	goal
	Formmaking	**controls**	**x [means**	**+ principles]**	**= form/space**	**unity**

preface

At the beginning of your professional design career preparation here, you are discipline-independent designers acquiring form-making ability.

We can always consider ourselves independent designers even when later we work in specific design domains or disciplines.

For example:
'I am a designer working in graphic design.'

'I am a designer working in industrial design.'

'I am a designer working in interior design.'

'I am a designer working in human factors.'

'I am a designer working in digital media.' ... etc.

'I am a designer working in electronic imaging.'
 ... etc.

Formmaking

Formmaking is what we do in Foundation studios. We give visual form to ideas.

Rather than 'design,' 'form-making' is used because our first-year studies exclude design application. Our work is non-applied, and application presupposes design practice.

You will acquire applied experience later as you complete your professional design preparation.

Some applied design components are: the client and the client's problem, problem analysis and definition (design programming), codes and standards, and budget.

Applied formmaking includes designed: communication; devices; and environments.

controls

Thinking and working skills and techniques

Effort

x [means

Design Elements:
  point
  line
  shape
  plane
  solid
  volume
  b/w
  color
  surface
  material

Knowledge

+ principles]

Organizational Principles
(cognition and perception)

repetition-rhythm
closure-completion
contrast-elaboration
balance
movement
proportion
dominance
economy-efficiency

= form/space

Attributes:
tangible
visual

Note
formulation
realization

unity

Whole Result

Attributes:
cohesive
complete
comprehensible

Note
application
scale