

CSE 591 - FALL 04. HANDOUT 7. VERSION 0.4

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DELIBERATIVE ARCHITECTURE: ACCOUNTING FOR
OBSERVATIONS

Recap

- Domain description: Define a transition function Φ from actions and states to sets of states.
 - Effect of actions: a **causes** f **if** p_1, \dots, p_m
 - Causality: p_1, \dots, p_n **causes** f
 - Executability conditions: **executable** a **if** q_1, \dots, q_r .
 - $\Phi(a, s) = \emptyset$ means a is not executable in the state s .
- Observations: f **after** a_1, \dots, a_n .
 - These observations (except of the kind **initially** f) are actually hypothetical statements.
 - Together with a domain description (or a Φ) they define possible initial states.
 - Real observations vs hypothetical statements (or oracles)
 - * a **causes** f ; b **causes** g ; f **after** a ; g **after** b is consistent.
 - * But only one of a and b happened in the initial state!

A language for observations

- Motivation:

- Initially the car was parked. The next day the car was gone. Conclusion: The car must have been stolen.
- I am at home, i have a car, and my suitcase is unpacked. I need to go to the airport with a packed suitcase. I make the plan to pack and then drive to the airport. After packing I *observe* that my car is no longer there. I can not just execute the remaining part of my old plan. I need to make a *new plan* from the *current situation* I am in.
- I left home and my light switch was working. I came back and turned on the light and it does not work. I need to *diagnose* what went wrong; but not just a surface level diagnosis about what component is faulty but also a deeper diagnosis explaining what actions caused the fault.

- Syntax of the language:

- f at s
- s_1 precedes s_2

- α **occurs_at** a
 - α **between** s_1, s_2
 - s and s_i s are situations (or time points), α is a sequence of actions.
- Example 1:
 - $O = \{has_car \text{ at } s_0; \neg has_car \text{ at } s_1; s_0 \text{ precedes } s_1\}$
 - $D = \{steal_car \text{ causes } \neg has_car\}$
 - From (D, O) we want to conclude that $steal_car$ **between** s_0, s_1 .
 - Example 2:
 - $O_1 = \{at_home \text{ at } s_0; has_car \text{ at } s_0; \neg packed \text{ at } s_0; \}$
 - $D_1 = \{pack \text{ causes } packed; \text{executable } pack \text{ if } at_home;$
 $steal_car \text{ causes } \neg has_car; rent_car \text{ causes } has_car;$
 $drive \text{ causes } at_airport; \text{executable } drive \text{ if } has_car;$
 $at_home \text{ causes } \neg at_airport; at_airport \text{ causes } \neg at_home\}$
 - From (D_1, O_1) we can conclude that $at_airport, packed$ **after** $pack, drive$.
 - I do the packing.
 $O_2 = O_1 \cup \{pack \text{ occurs_at } s_1; s_0 \text{ precedes } s_1\}$.

- But then i notice that my car is gone.

$$O_3 = O_2 \cup \{\neg has_car \text{ at } s_2; s_1 \text{ preceeds } s_2\}$$
- From (D_1, O_3) I can no longer conclude that *at_airport, packed* **after** *drive*.
- But from (D_1, O_3) I should be able to conclude that *at_airport, packed* **after** *rent_car; drive*.
- Query language: The language of observations plus *f* **after** a_1, \dots, a_n **at** s .
 - If $s = s_C$, the current situation then we just write *f* **after** a_1, \dots, a_n
 - If $n = 0$ then we write *f* **at** s .
 - If $n = 0$ and $s = s_C$ then we write **currently** *f*.
 - If $n = 0$ and $s = s_0$ then we write **initially** *f*.
- s_C is a special constant and observations are not allowed with respect to this constant.
- A pair (D, O) will now be referred to as a narrative.

Semantics of narratives

- Defining Φ
 - An action a is said to be possibly executable in a state s w.r.t. a D if there exists **executable a if** q_1, \dots, q_r in D such that q_1, \dots, q_r hold in s .
 - $\Phi(a, s) = \emptyset$ if a is not possibly executable in s .
 - Else, $\Phi(a, s) = \{s' : s' = Cn_R((s \cap s') \cup E_a(s)) \text{ and } s' \text{ is an interpretation } \}$.
- *Valid states* (w.r.t. D): States that are closed under the static causal rules in D .
- Semantics is defined in terms of a *causal model* Ψ and a *situation assignment* Σ .
- A *causal model* Ψ of a domain description D is a function from action sequences to valid states such that
 - $\Psi([\])$ is a valid state.
 - If $\Phi(a, \Psi(\alpha)) \neq \emptyset$ then $\Psi(\alpha \circ a) \in \Phi(a, \Psi(\alpha))$ else $\Psi(\alpha \circ a)$ is undefined.

Intuitively Ψ selects one of the possible trajectories defined by Φ as a possible evolution of the world.

- A *situation assignment* with respect to D is a mapping Σ from situations into the set of action sequences of D that satisfy the following properties:
 - $\Sigma(\mathbf{s}_0) = []$;
 - for every $\mathbf{s} \in \mathbf{S}$, $\Sigma(\mathbf{s})$ is a prefix of $\Sigma(\mathbf{s}_C)$.
- An *interpretation* M of (D, O) is a pair (Ψ, Σ) , where Ψ is a causal model of D , Σ is a situation assignment, and $\Sigma(\mathbf{s}_C)$ is defined.
- For an interpretation $M = (\Psi, \Sigma)$ of (D, O) :
 - α **occurs_at** \mathbf{s} is true in M if the sequence $\Sigma(\mathbf{s}) \circ \alpha$ is a prefix of $\Sigma(\mathbf{s}_C)$;
 - α **between** $\mathbf{s}_1, \mathbf{s}_2$ is true in M if $\Sigma(\mathbf{s}_1) \circ \alpha = \Sigma(\mathbf{s}_2)$;
 - f **at** \mathbf{s} is true in M if f holds in $\Psi(\Sigma(\mathbf{s}))$;
 - \mathbf{s}_1 **precedes** \mathbf{s}_2 is true in M if $\Sigma(\mathbf{s}_1)$ is a prefix of $\Sigma(\mathbf{s}_2)$.
- An interpretation $M = (\Psi, \Sigma)$ is a *model* of a narrative (D, O) if:
 - (i) observations in O are true in M ;
 - (ii) there is no other interpretation $M' = (\Psi, \Sigma')$ such that M' satisfies condition (i) above and $\Sigma'(\mathbf{s}_C)$ is a subsequence of $\Sigma(\mathbf{s}_C)$.

Observe that these models are minimal in the sense that they exclude extraneous actions.

For a model $M = (\Psi, \Sigma)$, $\Sigma(\mathbf{s}_C)$ is referred to as the *actual line* w.r.t. M . It encodes how the world has progressed till the current situation.

- A narrative is *consistent* if it has a model. Otherwise, it is *inconsistent*.
- A query of the form φ **after** α **at** \mathbf{s} is true in a model $M = (\Psi, \Sigma)$ if φ is true in $\Psi(\Sigma(\mathbf{s}) \circ \alpha)$.
- We already defined when other kind of queries (i.e., observations) are true in a model.
- A query q is entailed by a narrative (D, O) , denoted by $(D, O) \models q$, if q is true in every model of (D, O) .

The stolen car example revisited

- $D = \{steal_car \text{ causes } \neg has_car\}$
- $O = \{has_car \text{ at } s_0; \neg has_car \text{ at } s_1; s_0 \text{ precedes } s_1\}$
- The semantics:
 - States: $\emptyset, \{has_car\}$.
 - $\Phi(steal_car, \emptyset) = \emptyset; \Phi(steal_car, \{has_car\}) = \emptyset$.
 - $\Psi(\square) = \{has_car\}; \Psi(\alpha \circ steal_car) = \emptyset$.
 - $\Sigma(s_0) = \square; \Sigma(s_1) = [steal_car]; \Sigma(s_C) = [steal_car]$.
 - (D, O) has only one model $M = (\Psi, \Sigma)$.
 - Why is (Ψ, Σ') not a model?
 (where $\Sigma'(s_0) = \square; \Sigma'(s_1) = [steal_car, steal_car];$
 $\Sigma'(s_C) = [steal_car, steal_car]$.)
- $D, O \models steal_car \text{ between } s_0, s_1$
 because $steal_car \text{ between } s_0, s_1$ is true in the only model M of (D, O)
 because $\Sigma(s_1) \circ steal_car = \Sigma(s_0)$.

An example with multiple models.

- $O = \{\neg f, \neg g \text{ at } s_0; f \text{ at } s_1; s_0 \text{ precedes } s_1; a_4 \text{ occurs_at } s_1\}$
- $D = a_1 \text{ causes } g; a_2 \text{ causes } f \text{ if } g; a_3 \text{ causes } g; a_4 \text{ causes } \neg g \text{ if } f\}$
- What are the models of (D, O) ? What are the actual lines? Does $(D, O) \models \text{currently } \neg g$?

actions	a_1	a_2	a_3	a_4
states				
$s_1 = \{\neg f, \neg g\}$				
$s_2 = \{f, \neg g\}$				
$s_3 = \{\neg f, g\}$				
$s_4 = \{f, g\}$				

- Φ and Ψ are straightforward.

- $\Sigma_1(s_0) = [], \Sigma_1(s_1) = [a_1, a_2], \Sigma_1(s_C) = [a_1, a_2, a_4]$.
- $\Sigma_2(s_0) = [], \Sigma_2(s_1) = [a_1, a_2, a_3], \Sigma_2(s_C) = [a_1, a_2, a_3, a_4]$.
- $\Sigma_3(s_0) = [], \Sigma_3(s_1) = [a_3, a_2], \Sigma_3(s_C) = [a_3, a_2, a_4]$.